

**IF184101 Basic Programming (International Undergraduate Program) - Quiz 1 Grade**  
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**1st Semester 2020/2021**

No	Student ID	Name	No. 1	Explanation	No. 2	Explanation	No. 3	Explanation	No. 4	Explanation	No. 5	Explanation	Declaration (Mandatory)	Email Manner					Late = 0.15 *	Final Remark	Original Grade	Final Grade (Number)	Final Grade (Char)
			20%		20%		20%		20%		20%			Name (2%)	Subject (2%)	Body (2%)	Signature (2%)	Filename (2%)	Minutes		100%		
1	5025201115	Deon Fitra Tama	20	Worked as Intended!	20	Worked as intended!	19	Will not be able to handle inputs higher than 99.	20	worked as intended!	15	HP value must be >= 0 even after damage	1	1	1	0	0	0	0	Excellent! But remember to not leave the email's body empty & keep an eye on the filename & extension (.zip, not .rar).	94.00	88.00	A
2	5025201116	Denta Bramasta Hidayat	18	Formula for trapezoid is incorrect. Parentheses needed.	18	Should've been 2 inputs, and no maximum chances needed. But otherwise, it works as intended.	18	Will not be able to handle inputs higher than 4.	20	Worked as intended, use of conditionals could be simpler.	15	Goblins attack altogether, not one of them at a time.	1	1	0	0	0	1	0	Good work! But remember to put in the right subject and not to tleave the body empty.	89.00	83.00	AB
3	5025201117	Muhammad Fatih Akbar	20	Worked as intended although there's a small typo in the outputs.	20	Worked as intended!	18	Not able to handle input >= 5.	20	Worked as intended, use of conditionals could be simpler.	15	HP value cannot be negative after damage (minimum is 0)	1	1	1	1	1	1	0	Great work! Keep up the good documentation of your works and improve on small details.	93.00	93.00	A
4	5025201118	Erlangga Wahyu Utomo	20	Worked as intended.	17	The game is nice, but remember to see the input needed for the game. And, the guess count is not limited.	18	Input is limited to 1 - 4, not accepting number other than that.	10	Rock, Paper, and Scissor variable is not defined as in there are no values.	15	HP value cannot be negative after damage (minimum is 0)	1	1	1	0	0	1	0	Good work! Pay attention to missing values in your works. Also remember to have a good email manner.	80.00	76.00	AB
5	5025201119	Yusuf Faiz Shalahuddin	20	Worked as intended.	20	Great work!	18	Not be able to handle input >= 5.	20	Nice!	20	Worked as intended.	1	1	0	1	1	1	0	Excellent!	98.00	96.00	A
6	5025201120	Selomita Zhafiirah	20	Worked as intended. Nice usage of math.h	20	Great work!	19	Will not be able to handle inputs higher than 99.	20	Worked as asked.	15	HP value must be >= 0 even after damage	1	1	1	1	1	1	0	Excellent!	94.00	94.00	A
7	5025201124	Muhammad Abrar Abhinaya	18	Formula for trapezoid is incorrect. Parentheses needed.	18	Should've been 2 inputs, and no maximum chances needed. But otherwise, it works as intended.	18	Will not be able to handle inputs higher than 4.	13	Output is incorrect. Did not work as intended.	20	Worked as intended.	1	1	0	0	0	1	0	Good work! But remember to put in the right subject and not to tleave the body empty and make sure your program works.	87.00	81.00	AB
8	5025201126	Izzudin Iman Al Athar	15	Formula for trapezoid area didn't use parentheses in summing bases.	10	Wrong order of conditionals and looping; program stops if the input is lower first then higher.	18	Not able to handle input >= 5.	20	Worked as intended, use of conditionals could be simpler as there's no need to output player's choices.	15	HP value cannot be negative after damage (minimum is 0)	1	0.5	0.8	0.5	0.5	1	0	Thank you for working on the quiz! Please pay more attention to details like email manner.	78.00	78.00	AB
9	5025201127	Januar Wahyu Alfian																		No submission. Default grade: 61.	0.00	61.00	BC
10	5025201128	Amelia Mumtazah Karimah	19	Worked as intended. But please tell the user what is attribute that user will type	19	Worked as intended. But please tell the user what is attribute that user will type	20	Great approach! Your code is good by adding another test case.	20	Good!	5	It is okay. Thank you for informing.	1	0	1	0.8	0	1	0	Good work!	83.00	79.00	AB

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11	5025201129	Shafina Chaerunisa	20	Worked as intended. Nice usage of math.h	18	The player should enter the answer first. You don't need to give a pre-made answer.	19	Will not be able to handle inputs higher than 99.	18	Cannot handle some tie cases. The program outputs nothing on those cases (i.e. scissors vs scissors)	15	HP value must be >= 0 even after damage	1	1	1	1	1	0	0	Excellent! Please pay more attention to the file name & format (.zip not .rar)	90.00	88.00	A
12	5025201130	Farzana Afifah Razak	20	There's a more reliable way of using constants (like pi) by accessing MATH_PI from the library math.h	15	The player enters both the number and the guesses. You don't hardcode the number.	18	Great! You can use a looping function that print '00' until N number, so if N>= 22, your program can print the result accurately	20	Worked as intended.	13	Had some problems mid-way. Boy HP did not go down as intended.	1	1	1	0	0	1	0	Great work! Next time, please write something in the email, and please make sure to include the right programs.	86.00	82.00	AB
13	5025201141	Raihan Farid																		No submission. Default grade: 61.	0.00	61.00	BC
14	5025201142	Teuku Auli Azhar	20	Working as intended.	17	The game is nice, but remember to see the <b>input</b> needed for the game. And, the <b>guess count</b> is <b>not limited</b> .	18	Inaccuracy when the N >= 22.	20	Worked as intended, though the conditionals can be simplified.	15	HP value cannot be negative after damage (minimum is 0)	1	1	1	0	0	1	0	Great work! Remember to have a good email manner, and remember to do thing as stated in the questions.	90.00	86.00	A
15	5025201143	Muhammad Akmal Rishwanda	20	Working as intended.	20	Works great!	19	Great! You can use a looping function that print '00' until N number, so if N>= 22, your program can print the result accurately	15	Your conditional statement should check all the possibilities, and not using strict inequality (> or <)	18	On the first turn, Goblin 1's HP and Boy's HP is not reduced.	1	0	0	0	0	1	0	Great work!	92.00	84.00	AB
16	5025201149	Rahadian Suryo Prayitno	18	Good use of math.h. But the formula of trapezoid lacks parentheses.	20	Nice!	18	Cannot handle >= 4	20	Great!	18	HP value must be >= 0 even after damage	1	1	0	0	0	0	0	You do not need to zip the code inside your whole exam file & please pay more attention to the email's subject and body.	94.00	86.00	A
17	5025201150	Muhammad Azka Aysar Santoso	20	There's a more reliable way of using constants (like pi) by accessing MATH_PI from the library math.h	20	Worked as intended!	18	Not be able to handle input >= 5.	20	Worked as intended, use of conditionals could be simpler.	13	Boy fights with all goblins at once, not one of them at a time. HP value cannot be negative after damage (minimum is 0)	1	1	1	0	0	0	0	Good work! But remember to put in the right subject and not to leave the body empty. Also, please make sure your programs works as intended.	91.00	85.00	AB
18	5025201153	Christian J H Pakpahan	20	There's a more reliable way of using constants (like pi) by accessing MATH_PI from the library math.h	20	Worked as intended!	18	Not able to handle input >= 5.	20	Worked as intended, use of conditionals could be simpler.	15	HP value cannot be negative after damage (minimum is 0)	1	0.5	1	0.5	0.5	0.8	0	You did great! It's not necessary to zip each code file the zip all of them again. It's enough to zip all of them altogether just once. Please pay more attention to the email's subject and body.	93.00	93.00	A
19	5025201154	Rangga Aulia Pradana	20	Remember that you can always use MATH_PI from <math.h>	20	Worked as intended! Notes: Use indentation on your codes.	18	Inaccuracy when the N >= 22.	20	Worked as intended, though the conditionals can be simplified.	15	Correct answer, but the last output required is wrong (not printing total turns and cumulative HP)	1	1	0.5	0	0	0.8	0	Excellent!	93.00	89.00	A

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20	5025201155	Rahel Cecilia Purba	20	Working as intended.	18	Well done! Notes: User should input their 'answer' too	19	Great! You can use a looping function that print '00' until N number, so if N>= 22, your program can print the result accurately	20	Well done!	15	Great! Notes: Goblin's HP cannot be negative	1	0	1	0.5	0	1	0	Excellent!	92.00	88.00	A
21	5025201157	Muhammad Fadli Azhar	19	Almost Perfect! Should have used double, instead of int.	18.5	Interesting take on the game, but didn't meet the desired expectations. (User should input their "answer" too)	18.5	Interesting take on the problem! but unfortunately will not be able to handle an input of 100^10 or higher	19	Interesting take on the problem! But didn't meet the desired expectations (although the file extension is .C, it contains C++ codes. And the user should be able to input rps from both parties)	5	Did not submit this problem	1	1	0	1	0	1	0	Good work! But remember to put in the right subject and signature. Also, please make sure your programs works as intended/desired.	80.00	76.00	AB
22	5025201159	Mohammed Fachry Dwi Handoko																		No submission. Default grade: 61.	0.00	61.00	BC
23	5025201161	Venia Sollery Aliyya Hasna	16	Wrong trapezoid area formula.	20	Worked as intended! Notes: Use indentation on your codes.	18	Remember any boundary regarding data type. Not able to handle input > 5	20	Worked as intended, though the conditionals can be simplified.	20	Working as intended.	1	1	1	1	1	1	0	Excellent!	94.00	94.00	A
24	5025201162	Bagus Maulana Nugraha	20	Works well!	20	Worked as intended!	19	Great! You can use a looping function that print '00' until N number, so if N>= 22, your program can print the result accurately	20	Well done!	15	Great! Notes: Goblin's HP cannot be negative	1	1	1	1	1	1	0	Excellent!	94.00	94.00	A
			Minimum	15	10	18	10	5	1	0	0	0	0	0	0	0	0	0	0		0	61	BC
			Maximum	20	20	20	20	20	1	1	1	1	1	1	1	1	1	0		98	96	A	
			Average	19.19	18.50	18.40	18.81	14.86	1.00	0.81	0.68	0.44	0.33	0.79	0.00					78.54	83.17	AB	

Grade Distribution		
Category	Amount	Percentage
A	12	50%
AB	9	38%
B	0	0%
BC	3	13%
C	0	0%
D	0	0%
E	0	0%
Total	24	100%